

# BATTLETECH™

## OMNIMECH RECORD SHEET

### 'MECH DATA

Type: Mad Cat (Timber Wolf) T

Movement Points: **Tonnage:** 75  
**Walking:** 5 **Tech Base:** Clan  
**Running:** 8 **Rules Level:** Advanced  
**Jumping:** 0 **Role:** Missile Boat  
**Engine Type:** 375 XL

### Weapons & Equipment Inventory

| Qty | Type                    | Loc | Ht | Dmg           | Min | Sht | Med | Lng |
|-----|-------------------------|-----|----|---------------|-----|-----|-----|-----|
| 1   | Imp. Heavy Medium Laser | LA  | 7  | 10 [DE,X]     | —   | 3   | 6   | 9   |
| 1   | ER Medium Laser         | LA  | 5  | 7 [DE]        | —   | 5   | 10  | 15  |
| 1   | Imp. Heavy Medium Laser | RA  | 7  | 10 [DE,X]     | —   | 3   | 6   | 9   |
| 1   | ER Medium Laser         | RA  | 5  | 7 [DE]        | —   | 5   | 10  | 15  |
| 1   | LRM 20                  | LT  | 6  | 1/Msl [M,C,S] | —   | 7   | 14  | 21  |
| 1   | ER Small Pulse Laser    | LT  | 3  | 5 [P,AI]      | —   | 2   | 4   | 6   |
| 1   | LRM 20                  | RT  | 6  | 1/Msl [M,C,S] | —   | 7   | 14  | 21  |
| 1   | ER Small Laser          | RT  | 2  | 5 [DE]        | —   | 2   | 4   | 6   |
| 1   | ER Small Laser          | CT  | 2  | 5 [DE]        | —   | 2   | 4   | 6   |

Ammo: (LRM 20 Artemis V) 36

BV: 2,411

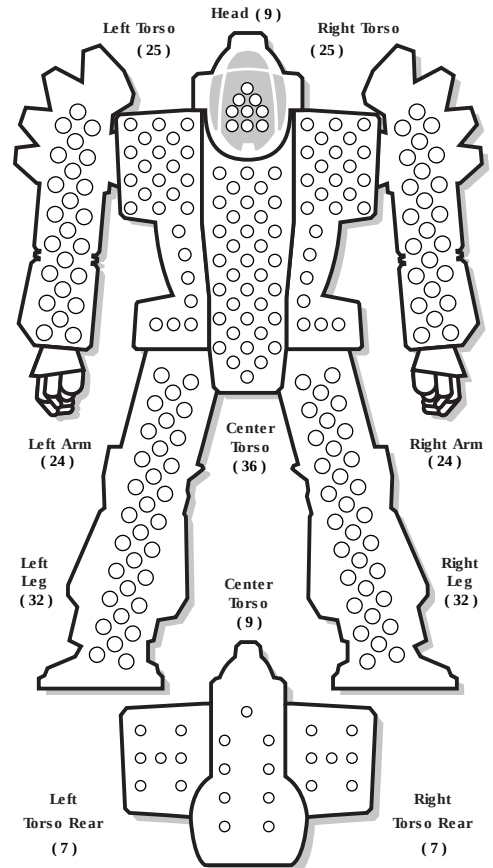
### WARRIOR DATA

Name: \_\_\_\_\_  
 Gunnery Skill: \_\_\_\_\_ Piloting Skill: \_\_\_\_\_  
 Hits Taken  
 Consciousness #

|   |   |   |    |    |      |
|---|---|---|----|----|------|
| 1 | 2 | 3 | 4  | 5  | 6    |
| 3 | 5 | 7 | 10 | 11 | Dead |

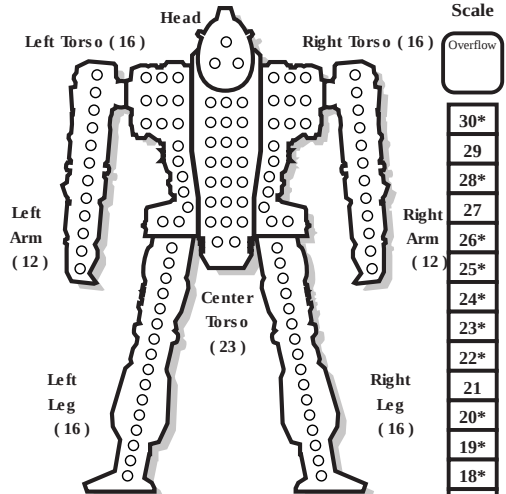
### ARMOR DIAGRAM

#### Ferro-Fibrous



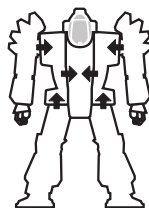
### INTERNAL STRUCTURE DIAGRAM

#### Endo Steel



### CRITICAL TABLE

| Left Arm (CASE) |                              | Head         |                     | Right Arm (CASE) |                              |
|-----------------|------------------------------|--------------|---------------------|------------------|------------------------------|
| 1-3             | 1. Shoulder                  | 1.           | Life Support        | 1-3              | 1. Shoulder                  |
|                 | 2. Upper Arm Actuator        | 2.           | Sensors             |                  | 2. Upper Arm Actuator        |
|                 | 3. Lower Arm Actuator        | 3.           | Cockpit             |                  | 3. Lower Arm Actuator        |
|                 | 4. Double Heat Sink          | 4.           | Ferro-Fibrous       |                  | 4. Double Heat Sink          |
|                 | 5. Double Heat Sink          | 5.           | Sensors             |                  | 5. Double Heat Sink          |
|                 | 6. Imp. Heavy Medium Laser   | 6.           | Life Support        |                  | 6. Imp. Heavy Medium Laser   |
| Left Torso      |                              | Center Torso |                     | Right Torso      |                              |
| 1-3             | 1. Imp. Heavy Medium Laser   | 1.           | XL Fusion Engine    | 1-3              | 1. Imp. Heavy Medium Laser   |
|                 | 2. ER Medium Laser           | 2.           | XL Fusion Engine    |                  | 2. ER Medium Laser           |
|                 | 3. Ammo (LRM 20 Artemis V) 6 | 3.           | XL Fusion Engine    |                  | 3. Ammo (LRM 20 Artemis V) 6 |
|                 | 4. Ammo (LRM 20 Artemis V) 6 | 4.           | Gyro                |                  | 4. Ammo (LRM 20 Artemis V) 6 |
|                 | 5. Ammo (LRM 20 Artemis V) 6 | 5.           | Gyro                |                  | 5. Ammo (LRM 20 Artemis V) 6 |
|                 | 6. Ferro-Fibrous             | 6.           | Gyro                |                  | 6. Ferro-Fibrous             |
| Left Leg        |                              | Right Leg    |                     | Engine Hits      |                              |
| 1-3             | 1. XL Fusion Engine          | 1-3          | 1. XL Fusion Engine | Gyro Hits        |                              |
|                 | 2. XL Fusion Engine          |              | 2. XL Fusion Engine | Sensor Hits      |                              |
|                 | 3. LRM 20                    |              | 3. LRM 20           | Life Support     |                              |
|                 | 4. LRM 20                    |              | 4. LRM 20           |                  |                              |
|                 | 5. LRM 20                    |              | 5. ER Small Laser   |                  |                              |
|                 | 6. LRM 20                    |              | 6. Endo Steel       |                  |                              |
| 4-6             | 1. Artemis V FCS             | 4-6          | 1. Gyro             |                  |                              |
|                 | 2. Artemis V FCS             |              | 2. XL Fusion Engine |                  |                              |
|                 | 3. ER Small Pulse Laser      |              | 3. XL Fusion Engine |                  |                              |
|                 | 4. Endo Steel                |              | 4. XL Fusion Engine |                  |                              |
|                 | 5. Ferro-Fibrous             |              | 5. ER Small Laser   |                  |                              |
|                 | 6. Ferro-Fibrous             |              | 6. Endo Steel       |                  |                              |



Damage Transfer Diagram

### HEAT DATA

| Heat Level* | Effects                | Double Heat Sinks: |
|-------------|------------------------|--------------------|
| 30          | Shutdown               | 17 (34)            |
| 28          | Ammo Exp, avoid on 8+  |                    |
| 26          | Shutdown, avoid on 10+ |                    |
| 25          | -5 Movement Points     |                    |
| 24          | +4 Modifier to Fire    |                    |
| 23          | Ammo Exp, avoid on 6+  |                    |
| 22          | Shutdown, avoid on 8+  |                    |
| 20          | -4 Movement Points     |                    |
| 19          | Ammo Exp, avoid on 4+  |                    |
| 18          | Shutdown, avoid on 6+  |                    |
| 17          | +3 Modifier to Fire    |                    |
| 15          | -3 Movement Points     |                    |
| 14          | Shutdown, avoid on 4+  |                    |
| 13          | +2 Modifier to Fire    |                    |
| 10          | -2 Movement Points     |                    |
| 8           | +1 Modifier to Fire    |                    |
| 5           | -1 Movement Points     |                    |